Anthony R. Lawn

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Websites

LinkedIn https://linkedin.com/pub/anthony-lawn/a9/a98/2
Github https://github.com/thepaperpilot
Website https://thepaperpilot.org

Achievements

- **Regional Qualifier for Computer Science**   **University Interscholastic League**
  2 years

- **AP Scholar**   **College Board**
  2 years

- **Eagle Scout**   **Boy Scouts of America**

- **Academic Distinction**   **Academic Excellence Scholarship**

- **Over 100 hours of Community Service**   **Youth Expansion Services (Y.E.S.)**

Projects

- **iCan**   **HackTX 2015**
  UIX Developer   https://github.com/brianqvpham/iCan
  - Designed and implemented the mobile interface
  - Designed and implemented data structures, including saving and loading
  - Integrated with the Android Operating System

- **Space Game**   **The Paper Pilot**
  Game Developer   http://thepaperpilot.itch.io/space-game
  - Designed and developed a multiplatform top-down arcade shooter written in Java using the LibGDX engine. Features AI, a crafting system, and modular backend allowing for easy balancing and implementation of guns, enemies, and structures.

- **Applied Energistics**   **Minecraft Mod**
  Community Contributor   https://github.com/AppliedEnergistics/Applied-Energistics-2
  - Fixed bugs, including packet duplication and security workarounds
  - Implemented feature requests and enhancements
  - Implemented mod-level item filtering, including new items and GUI elements

Job Experience

- **Camp Counselor**   **Lost Pines Scout Ranch**
  2 years

- **Life Guard**   **Greater Houston Pool Management**
  2 years

Education

- **University of Texas at Dallas**   **Richardson, TX**
  B.S. Computer Science   *2019*

Core Technical Skills

Languages: C, C++, Java, JavaScript, LaTeX, Python
Technologies: Linux, Git